

2012 LEROY SOFTBALL LOCAL LEAGUE RULES

League C-D – Ages 12-15

1. USSSA SLOW PITCH Playing Rules and By-Laws will prevail except where provisions are made to satisfy local conditions of play stated herein, also known as Local League Rules.
2. This league will use single wall bats only.
3. Home Team, listed first on the schedule, will sit on the first base side of the field and will be the official score keeper for the umpire to refer to.
4. Games are to begin promptly at their scheduled time. The home plate umpire's time piece is the official "game clock" The "game clock" begins even if a team is short of players and is using the 10 minute grace period while waiting for additional players. Game times will follow the table listed below.

Game	Game Start Time (Game Clock Start)	No new inning will start after
Early Game	6:00 PM	7:05 PM
Late Game	Starts 10 minutes following end of the early game. Target is a 7:15 PM Start	1:05 hour after Game Clock Start

☐ **International Tie Breaker** - If teams are tied after the time limit ends, ONE additional inning will begin with the last batter of the previous inning on 2nd base. This inning will start with 2 outs.

Both teams get this opportunity. A "Tied Game" will be recorded if the score remains tied upon completion of this ONE additional inning. No exceptions except for tournament play.

5. Bat throwing – A player who throws the bat, without contacting another person, will be warned by the Umpire on the first infraction; the second infraction by that player within the same game will result in removal from the batting order and will result in an out each time his/her turn in the batting order comes around. That player however will still be allowed to play in the field. A player who throws a bat that makes contact with another person, that could cause injury, will be immediately removed from the batting order and will result in an out each time his/her turn in the batting order comes around. That player however will still be allowed to play in the field.
6. A team must have at least 8 of its own players to start and finish a game. If this condition is not met within 10 minutes from the start of the "game clock", a forfeit shall be declared. Score will be recorded as 7-0.
7. If a team only has 8 players, the opposing team will provide a player to act as a catcher for the team with 8. The responsibility of the catcher will be to catch the ball and return the ball to the pitcher. If a play is made at home plate, this catcher may not be involved in any way. If a 9th player arrives for the game, this player will be added to the end of the batting order. The opposing team will no longer be required to provide a catcher. Swapping of players from inter-league teams is not permitted. The oldest players from a younger LeRoy Softball League team can be called up from the supplied call-up list to fill the roster. For the safety of the younger player, the call-ups must play in the outfield.
8. Players arriving after the start of the game will be added to the end of the batting order. No team will be required to take an automatic out for fielding less than 10 players.
9. Each ½ inning will be 3 outs or 10 runs.
10. All players will be in the batting order and every player will be required to play in the field at least 2 innings per each regulation game.
11. Winning team is responsible for calling the scores into the News-Herald, 3 names from each team.
12. End of Season Tie Breakers used to determine tournament seeding:

- ☐ Head to Head Record.
- ☐ Better record against lower finishing teams (starting at the next lower finishing team then downward)
- ☐ Last resort is a coin toss.

Game Cancellations:

In case of inclement weather, whenever possible, game field conditions will be determined 2 hours before start of first schedule game that day. LYSL Directors will notify the League Coordinators who in turn will contact Coaches to update them regarding field conditions and cancellations. Coaches are responsible for calling players. Cancellations will also be posted on the home page at www.leroytwpssoftball.com.

Lightning: If lightning is present in the area, the game MUST cease immediately. Whenever possible a horn will be sounded and all teams MUST cease play immediately. Teams can wait 30 minutes to see if conditions clear. If not, the game is concluded. Make sure all players are accounted for.